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|---------------------------------------------------------|---------------------------------------------------------|
| Ice age (+1 for fur) | Ice age (+1 for fur) |
| Ice age (+1 for fur) | Ice age (+1 for fur) |
| Heatwave (+1 for cooling fins) | Heatwave (+1 for cooling fins) |
| Heatwave (+1 for cooling fins) | Heatwave (+1 for cooling fins) |
| Velociraptor invasion (+1 for wings) | Velociraptor invasion (+1 for wings) |
| Velociraptor invasion (+1 for wings) | Velociraptor invasion (+1 for wings) |
| Pterosaur invasion (+1 for claws) | Pterosaur invasion (+1 for claws) |
| Pterosaur invasion (+1 for claws) | Pterosaur invasion (+1 for claws) |
| Sea level rises (+1 for fins) | Sea level rises (+1 for fins) |
| Sea level rises (+1 for fins) | Sea level rises (+1 for fins) |
| Night-time match (+1 for echolocation) | Night-time match (+1 for echolocation) |
| Night-time match (+1 for echolocation) | Night-time match (+1 for echolocation) |
| Ice age (+1 for fur) | Ice age (+1 for fur) |
| Ice age (+1 for fur) | Ice age (+1 for fur) |
| Heatwave (+1 for cooling fins) | Heatwave (+1 for cooling fins) |
| Heatwave (+1 for cooling fins) | Heatwave (+1 for cooling fins) |
| Velociraptor invasion (+1 for wings) | Velociraptor invasion (+1 for wings) |
| Velociraptor invasion (+1 for wings) | Velociraptor invasion (+1 for wings) |
| Pterosaur invasion (+1 for claws) | Pterosaur invasion (+1 for claws) |
| Pterosaur invasion (+1 for claws) | Pterosaur invasion (+1 for claws) |
| Fast herbivore (+1 for all defensive shells) | Fast herbivore (+1 for all defensive shells) |
| Carnivore (+1 for all herbivores) | Carnivore (+1 for all herbivores) |
| Defensive shell (+1 for all carnivores) | Defensive shell (+1 for all carnivores) |
| Ice age (+1 if have fur) | Ice age (+1 if have fur) |
| Heatwave (+1 if have cooling fins) | Heatwave (+1 if have cooling fins) |
| Pitch invasion by velociraptors (+1 if have flight) | Pitch invasion by velociraptors (+1 if have flight) |
| Pitch invasion by pterosaurs (+1 if have tunnelling) | Pitch invasion by pterosaurs (+1 if have tunnelling) |
| Night-time match (+1 if echolocation) | Night-time match (+1 if echolocation) |
| Flooded pitch (+1 if have fins) | Flooded pitch (+1 if have fins) |